

***Plaza Park Raceway,
LLC***

Visalia, CA

559-651-5114

www.giantchevroletraceway.com

2011

*Track Rules, Regulations and
Procedures*

I have received a copy of the 2011 track rules and regulations. It is my responsibility to read and understand the track rules and regulations and abide by these rules while competing at a Giant Chevrolet Raceway event. If my child is under 18 yrs. old, it is my responsibility my child abides by the rules set forth.

Signature _____ Date: _____

Revised 03/11

* Denotes a new or changed rule from 2010.

PLAZA PARK RACEWAY, LLC
RULES & REGULATIONS

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Raceway LLC
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Section 1: General Rules and Regulations

- 1.01:** All persons participating in a race program, including but not limited to drivers, car owners, mechanics and pit crew members, assume full responsibility for any and all injuries sustained, including but not limited to the grandstands, pit area, infield area and race track, or in route to or from a Plaza Park Raceway, LLC event.

PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

- 1.02:** P.P.R.A. track operators, and track officials are not responsible for any damage or theft of trucks, cars, tools, or personal property on the raceway premises. It is recommended that one person remain with each car in the pit area at all times to avoid possible theft and/or damage.
- 1.03:** No driver, car owner, mechanic, pit crew member or guest or any other affiliated person shall have any claim for injury, damages, expenses or otherwise against P.P.R.A. it's owners, promoter, track operator, officials and/or employees by reason of disqualification, damage or injury to either the car, the driver or both. All participants, whether driver, car owner, mechanic, pit crew member, guest or other affiliated person further agree that the race track is in a safe condition and usable if they take part in the racing activities.
- 1.04:** No person will be allowed into the pit area until he or she has secured a wristband (hereinafter "Pit Pass") for the race program. Pit passes must be in plain view at all times and are not transferable. Violation may result in a fine and/or disqualification of the driver and car associated with the violator and/or suspension or banishment from the pit area.
- 1.05:** No person under the age of ten (10) will be admitted into the pit area, except drivers. The registrar may require proof of age for admission into the pit area.
- 1.06:** Drinking of alcoholic beverages or use of a controlled substance on the racing premises is strictly forbidden. Any participant in a P.P.R.A. event who exhibits evidence of use of alcoholic beverages or a controlled substance will be immediately escorted from the premises, fined and/or disqualified and/or suspended and/or banished from the pit area and/or premises.
- Note:** The grandstand area is the only area in which consumption of alcoholic beverages is permitted. No person with a pit pass will be served alcoholic beverages during the race program, you will not be allowed to re-enter the pit area until the last race of the program has been completed. Any attempts to re-enter the pit area under these circumstances will be considered a violation of this rule and the violator will be subject to the penalties set forth above.
- 1.07:** The driver assumes responsibility for the actions of his/her pit crew and/or guests and/or any other person affiliated with his/her car at all race programs including pits and grandstands. In every respect, the driver shall be the sole representative for his/her car owner, pit crew, and guests in all matters pertaining to the race program and events.
- 1.08:** No person shall participate in fights, physical or verbal, or conduct himself or herself in an unsportsmanlike manner, including derogatory hand gestures, at any time in the pit area or on the racing premises. Violators may be fined and/or disqualified and/or suspended and/or placed on probation for future race programs at P.P.R.A. Multiple infractions may result in banishment from the raceway premises.
- 1.09:** No person shall intentionally cause damage to another person's property, car, tools, or equipment on the raceway premises. Violators may be fined and/or disqualified

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

and/or suspended and/or placed on probation for the future race programs.. Multiple infractions may result in banishment from the raceway premises.

- 1.10:** No person shall object any official to abuse, including hitting, pushing, or improper physical contact at any time. No person shall subject any official to verbal abuse, including the use of improper language or hand gestures at any time. Violators may be fined and/or disqualified and/or suspended and/or placed on probation for future race programs directed by PPR, LLC. Multiple infractions may result in banishment from the raceway premises. For the purposes of this section, an official is defined as any employee or officer of P.P.R.A.
- 1.11:** Participants agree to abide by official decisions. Decisions of race officials pertaining to on track observations and calls, interpretations of rules, race procedures, start and re-start positions and scoring positions shall be considered final.
- 1.12:** Discussions with the Chief Steward pertaining to official race decisions may be held after completion of the final race in the program, with the driver only, at the discretion of the chief steward.
- 1.13:** participants and guests are not permitted in the Press Area or in the Official's office/observation areas without specific permission from the Director of Competition (in case of the pit tower, permission must be obtained from the Pit Steward).
- 1.14:** No participant shall take part or participate in any strike, boycott, oratorical campaigning or any other detrimental action or activity against a race official, promoter, sponsoring organization or Plaza Park Raceway, LLC and its affiliates. Violators may be suspended and/or banished from the premises. Participants agree their photos and/or name may be used for advertising purposes.
- 1.15:** Plaza Park Raceway, LLC reserves the right to deduct unpaid fines, outstanding debts, including bounced checks, owed by any car owner or driver from any or all winnings earned.
- 1.16:** It is the responsibility of the driver to make sure that all cash fines levied against him/her or any person associated with him/her are paid before the next race program. The driver and his/her car will not be allowed to participate in any race program until all fines are paid.
- 1.17:** All drivers must attend the drivers meeting. Roll call may be taken at the driver's meeting and any driver found to be absent from the driver's meeting may be required to make a \$10.00 donation to the awards banquet fund before participating in the race program.
- 1.18:** Speeding in the pits is prohibited. Violators may be fined and/or disqualified and/or suspended and/or banished from the pit area.
- 1.19:** All drivers and pit crewmembers are recommended to be neat and clean in appearance. Shirts and shoes must be worn in the pit area, with close-toed shoes

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

being a requirement for entry into the infield area. Long Pants (preferably white), bright colored clothing, and closed toed shoes are recommended while in the pit area.

- 1.20:** No B.B.Q. or open fires are allowed in the pit area at any times. No dogs or other pets are allowed in the pit area during a race program. No bicycles, gas or electric powered scooters, skateboards or golf carts are allowed in the pits or grandstand area.
- 1.21:** Quads, motorized pit carts or push vehicles must be registered and have proof of liability insurance.
- 1.22:** Plaza Park Raceway, llc Officers and Officials, City of Visalia, and track sponsors are not liable for any hazardous/harmful chemicals competitors may use in competition vehicles. Anyone who enters the racing facility assumes the risk of inhaling or contact with illegal additives competition vehicles may use.

Section 2: Competition Format

- 2.01:** Race format: The Promoter and/or Director of Competition may alter the competition format and/or race program at any time.
- 2.02:** Points: Points will be awarded for qualifying, heat races, semi-mains, and main events. All events will receive double points when the program is advertised as being a "Double Points Race." You must take the initial green flag to receive points. You must run a minimum of 10 events to qualify for season ending point's awards. There are 16 points races with your best 15 races counting towards season points. Post-race motor tech disqualifications will result in "0" points earned for the entire race program.
- 2.03:** Points: Qualifying- Fast time will receive 25 points and go down 1 point per position. Heat races will start at 50 points and go down 2 points per position. Main Event will start at 100 points and go down 5 points per position. Bonus points will be earned by: The winner of each Main Event will earn 5 points. Each finishing position that is higher than the starting position for Main Events will earn 1 point per position.
- *2.04:** *Heat Races: The number of cars registered will determine qualifying, and the number of heat races in each division. If the class qualifies, heat races will be inverted 4 positions. Heat races will line-up according to qualifying results. There must be a minimum of 16 cars in each class to qualify. The example on the right shows the way heats races would be lined up from qualifying results. #1 meaning fast time. You must finish in the Top 4 of your heat, to get your

HEAT 1	HEAT 2
8-6	7-5
4-2	3-1
9-11	10-12
13-15	14-16

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

time back. Main Events will be inverted and lined-up by qualifying times. Semi-Mains will be lined-up by finishing position in heat races.

2.045 If the class does not qualify, heat races will be lined up by pea pick. Each driver will earn 1 point for passing in heat races. Main Events will be lined up with highest points for heat and passing starting on the front row. Main Events will not be inverted.

2.05: Semi-Main: The semi-main shall be made up of the cars not transferring directly into the main from the heat races. The semi-main will consist of fifteen (15) laps. The Director of Competition will determine the amount of cars transferring to the main event. Eighteen (18) is the optimal number of cars for the semi-main.

NOTE: If more than one (1) semi-main is necessary due to high car count, you must progress through each semi-main to be eligible for the main event.

2.06: Main Event: The Main Event will consist of the sixteen (16) cars transferring directly from the heat races and six (6) cars transferring from the semi-main. Twenty (22) is the optimal number of cars for the main event. Two (2) alternate cars will be staged and placed into the race if needed and only before the initial green flag is given. The winner of the final heat race will draw the invert for that class's main event. An invert will consist of 0, 4, 6, 8, or 10. An invert will never consist of more than half the field. Main event line-ups are based on qualifying results. You must finish in the Top 4 of your heat race to use your time. If you don't finish in the Top 4 of your heat, your time is thrown out, and your starting position in the Main Event depends on your finishing position of your heat race. For example, with 4-heats in class, If fast time finishes 3rd in their heat race, and the invert is "0", fast time will start on pole for Main Event. If fast time finishes 5th in the heat, they will start 4th in the Semi- Main Event. You do not get your time back transferring from semi to Main Event.

2.07: In the event two (or more) drivers finish the same number of racing laps, the driver that receives the checkered flag first will be awarded the position for that event.

2.08: The Director of Competition reserves the right to declare any race event (heat, semi-main or main) a timed event opposed to a final lap finish.

2.09: If the Pit Steward is notified that a driver has to "scratch" from an event and the line-up has been posted on the "pit board", cars will move forward to fill the empty position.

Section 3: Race Procedures

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

- 3.01:** Officials and/or Promoter have the right to reject the entry of any car, driver, or person onto the premises at any time.
- 3.02:** No person may enter the racing arena until he/she has completed and signed all required releases, registration and/or entry forms.
- 3.03:** No person shall be permitted to sign the waiver and release form for anyone other than him/herself. Violators may be fined and/or disqualified and/or suspended.
- 3.04:** Female drivers will not be allowed to participate in any racing event while they are pregnant.
- 3.05:** Any driver requiring transporting to and/or treatment at and/or examination at any hospital emergency room from the track and/or examination by a doctor must have a signed release from the examining doctor before further competition.
- 3.06:** The Director of Competition may eliminate any driver from competition should the driver be deemed physically unfit to participate in a racing event.
- 3.07:** All cars must have legible numbers on both sides of the top-wing, tail cone, and front of nosewing. The color of the numbers should be contrasting with the background color of the car and be non-reflective.
- 3.08:** Cars with duplicate numbers shall be asked to temporarily change their number or add and "X" to their number to facilitate scoring. Priority is given to a member. If both are members it will be determined by whoever joined first.
- 3.09:** All 600's are required to participate in packing the racetrack.
- 3.10:** No driver changes shall be made without notifying the Director of Competition or Pit Steward. Any driver not doing so will be disqualified for that race event and forfeit any money or points earned in that race event. All driver changes must be made in the pits only.
- 3.11:** The driver and the car he/she is changing to must be qualified for that race event, for the driver change to be legal. Qualified meaning the back-up car must be signed in and entry fee paid at registration. If the car never enters the racetrack, entry fee may be refunded. No back up car is allowed after one lap completed in the main event. The car must start in the rear of the field for that event. Points are awarded to the driver, not the car.
- 3.12:** Each driver must be ready when his/her event is called. When an event is called, the driver must immediately proceed to the staging area.
- 3.13:** Cars left unattended in the pit area when called to line up for the next race event may miss that race as a penalty.
- 3.14:** Ninety (90) second rule: Once all cars enter the track from pre-grid during heat races, and main events, a missing car will have 90 seconds to enter the track. After 90

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

seconds, the starter will adjust the lineup, and the green flag will be displayed. If a car enters the track after the 90 seconds and the field has been adjusted before the green flag that car will start in the back of the field.

- 3.15:** Lights will be displayed at the entrance to the track with the colors red and green. Cars may enter the track as long as the light is green. If the light is red no car or pitman shall enter onto the track. Violation may result in the disqualification of the driver and car.
- 3.16:** When entering or leaving the pit area, driver must use caution. Drive slowly!
- 3.17:** The track officials will direct the cars to their re-start positions. There will be no discussion or argument as to line-up positions. Whenever possible, a board will be used to display the line-up to the drivers.
- 3.18:** Re-entry onto the racetrack by a car during a green flag condition must be made from either the front or backstretch. Upon such re-entry, the car must maintain a low position on the racetrack until the car has driven through two (2) turns and then blend safely into traffic. A car must have all four (4) tires on the racing surface before the start/finish line to be scored for that lap. Cars must be started and running in the infield before entering onto the racetrack.
- 3.19:** After the car has been given the checkered flag and crossed the start/finish line, the car must be slowed down immediately. Any driver staying on the gas for more than half a lap after receiving the checkered flag may be assessed a one (1)-position penalty on the finish for recklessness.
- *3.20:** The top four (4) cars in each race will be weighed unless released by a track official. Any car that passes the scales will automatically be disqualified. Only One (1) crewmember per car is allowed in the scale area. The Director of Competition may direct the scale official to weigh the entire class at anytime.
- 3.21:** Cars that leave the racing arena during a race event and enter the pit area will not be allowed to continue in that race. When a car enters the racing arena, it may not go back to the pits and re-enter again for that race event.
- 3.22:** Any pit crewmember or driver exiting the racing arena will subject their car to disqualification for that race event.
- 3.23:** Tools and other equipment may not be tossed over the fences or the track walls into the racing arena or to persons in the racing arena. Violators may subject their car to disqualification for that race event. If a driver pulls into the infield, that driver or help from other drivers currently out of the race may work on a car without the use of tools or other equipment. If any driver enters the pits by foot or vehicle and returns with tools, that car is now disqualified from that event. No driver shall carry tools while driving.
- 3.24:** During a red flag condition, Track Officials may allow pit crews into the infield area to assist their driver with repairs or adjustments. All crewmembers must enter the infield through the turn two (2) gate. Entrance by way of the turn one (1) wall or turn one

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

(1) gate is prohibited. Any crewmembers entering the infield by way of the turn one (1) wall or turn one (1) gate the car will be disqualified.

- 3.25:** There will be no working on cars on the racetrack surfaces at any time. A work area shall be designated in the infield and working on cars will be allowed in this area only.
- 3.26:** Fluid containers of any kind (gas, water, coolant, etc...) will not be allowed in the infield without specific permission from a Track Official. Violators may subject their car to disqualification for that race event.
- 3.27:** Refueling will be allowed only by permission of the Director of Competition. If the cars are going to be allowed to refuel, the Director of Competition will notify the Pit Steward and the Pit Steward will announce a refueling stop. Violators may subject their car to disqualification for that race event.
- 3.28:** Drivers must be out of the car during the refueling process. Violators will be disqualified.
- 3.29:** Pit crewmembers must exit the infield area when the track goes to a yellow flag status. Violators may be suspended from infield privileges.
- 3.30:** No crewmembers will be allowed into the racing arena during a yellow flag condition.
- 3.31:** Prior to the drop of the green flag (beginning of the race) if a car stops on the track, the first offense the car will be allowed to return to the cars proper lineup position. A car that causes a yellow flag to be displayed or comes to a stop on the racing surface while under a yellow or green flag condition will be positioned to the rear of the field for the re-start. A car involved in a second incident, in the same race event, which causes the yellow flag to be displayed or comes to a stop on the racing surface while under yellow, will be black flagged from that race and scoring of that car will be discontinued. The Black flagged car will be given a finishing position for that race event based on the number of laps completed.
- 3.32:** Involvement includes stopping on the racetrack or infield and causing a full course yellow or red condition. If your car comes to a stop even if a yellow condition was already present, you will still go to the back. Any debris that comes off a car on to the racing surface and causes a full course yellow condition will be considered involved.
- 3.33:** Any car entering the infield area without being directed to do so by a Track Official during a yellow flag condition and comes to a stop, that car may re-enter the race but will be positioned at the rear of the field or as otherwise directed by Track Officials.
- 3.34:** Any official reserves the right to determine when a car stopped or was stopped for safety purposes and to reposition the car accordingly.

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

- 3.35:** Foul driving is not allowed and any driver guilty of foul driving will be penalized at the discretion of the Director of Competition. Penalties for foul driving may include any one or more of the following: Loss of position any time during or after the completion of the race event, removal from the race, loss of money or points earned for that race event, a fine, suspension, disqualification, probation or removal from raceway premises.
- 3.36:** Foul driving includes intentionally cutting the mark, unnecessary bumping, crowding, chopping, banking, charging corners or rough driving. Race officials will determine foul driving and it is not protestable.
- 3.37:** Any cars, which are throwing or leaking fluids, smoking excessively or appear to be mechanically unsafe to continue racing, may be black-flagged. Titanium brake discs are not recommended. If the Director of Competition feels the brake disc may cause a fire and/or the car has no brakes, the car may be blacked flagged.
- 3.38:** All cars must begin each race event with a legal exhaust system. If, during a race event, exhaust parts become loose or are lost off the car, and Track Officials feel there is an issue of safety involved, that car may be black-flagged. All cars must start and finish a race with all engine parts that are techable. If you lose a techable part off your car during a race condition, you will be black-flagged. Cars must not be louder than the maximum decibel reading established at the track. Cars will be disqualified if over the maximum decibel reading.
- 3.39:** When a car becomes disabled or is no longer eligible to compete during a race event, the driver shall park his/her car in a safe place in the infield and shall stay with his/her car until the completion of that race. The driver shall assist track workers in removing his/her disabled car from the infield. Any driver that abandons his/her car in the infield may be disqualified from that racing event and forfeit any moneys and points earned for that race. In addition, Track Officials may impound the abandoned car until the race program has been completed.
- 3.40:** No driver may stop his/her car on the racetrack during a race event or after the completion of a race event for any reason other than a safety issue or at the direction of a Track Official. If the driver feels he/she has a safety issue, the driver must stop in front of the backstretch flagman. If the official needs assistance he will motion for a person from that crew to inspect the car.
- 3.41:** Track Officials, including the Pit Steward, will hear no complaints until the race program has been completed. Appeals in scoring, officiating or penalization will not be discussed in the racing arena. The driver shall direct any complaints or discussion of issues to the Director of Competition only, after the race being disputed has been completed.
- 3.42:** Judgment decisions made by Track Officials cannot be protested.

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

- 3.43:** Race protests must be logged within fifteen (15) minutes after the final race event. If no protests are made within the specified time, the results become final.
- 3.44:** All technical disputes are to be settled immediately after completion of the race program.
- *3.45:** Car owners and drivers may only protest a competitor's race engine by depositing \$150.00 per cylinder plus a \$200 non-refundable tear down fee (\$100 for Junior Sprints) to the Director of Competition within fifteen (15) minutes after the end of that car's main event. If the car is found to be illegal, the \$150 per cylinder will be returned to the protesting party and the guilty car owner/driver will forfeit all money and points earned during that race program, and may be fined and/or suspended and/or placed on probation. If the car is found to be legal, the protest monies will be paid to the owner of the protested car, except the \$200 tear down fee. If the protested car refused to submit to inspection, that car is disqualified, forfeits money and points earned from that race program, and may be suspended up to two (2) race programs. The money is returned to the protesting party. The race promoter and/or Director of Competition can refuse a "request for protest" at any time. The only persons present during a "tear down" are the promoter, tech-man, and Official.
- 3.46:** The Flagman controls the race event from the start of the race to the Checkered Flag. All drivers must watch and obey the Flagman.
- 3.47:** A race official is defined as the following: Director of Competition, Flagman, Backstretch Flagman, all infield personnel, Pit Steward, Scorer(s) and Scales official.
- 3.48:** Prize money will be paid at the next race program. Prize monies must be picked up at the back gate. Prize monies will be held up to the season ending banquet. Thirty days after the banquet all monies will be void. Prize money may be mailed upon request.
- 3.49:** Once the back gate(s) have been closed and locked after registration they will not open until the last car of the final race program has been parked in its designated pit. If you need something outside the pit gate, exit and enter through the main grandstand entrance. The only time the back gate(s) will be unlocked and opened during an event will be for a medical emergency.
- 3.50:** In the event a race is cancelled do to weather conditions, power failure, etc, before the completion of an event, drivers will receive a free-entry for a later date. Crewmembers and General Admission Ticket holders will receive a credit only if the event is cancelled before the first heat race. After the completion of the first heat-race, pit-passes and General Admission Tickets will be non-refundable.

Section 4: Flags

4.01: Green Flag - Initial Starts

The starter will display the starting flag as the cars come out of turn four (4). The cars must maintain their designated starting positions until the starting flag is displayed.

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

The pole car sets the pace according to the Flagman's discretion and it is the responsibility of the outside pole car to keep pace with the pole car. Each driver on the front row will be given two attempts at a clean start. If either driver fails to make a clean start after two attempts, that driver will switch positions with the driver directly behind.

4.02: Green Flag - Re-Starts

The green flag will be displayed at some point coming out of turn four. A cone will be placed on the inside of turn four. All restarts will be single file with no more than one car length distance between cars. No car may pass until the green flag is displayed and you have passed the cone in turn four. Any car doing so will be considered as having jumped the start, and will be sent back two positions from their initial position on the previous restart, for every car passed. Being along side another car is considered passing. A car that commits a second jumping offense will be positioned to the rear of the field. A car that commits a third jumping offense will be disqualified from that event. If a car passes another car on the re-start the flagman will immediately display the yellow and the penalty will be assessed.

4.03: Yellow Flag

Signifies caution. When the yellow flag is displayed, the driver is to slow down immediately and maintain a reasonable speed considering the conditions that exist on the racetrack. The determination of a reasonable speed is a judgment call that will be made by the Track Officials. Caution flag laps are not counted at P.P.R.A. events; therefore do not race to the yellow flag. The position of the cars for the re-start will be the same position held by each car of the last full lap completed under green flag conditions. The official scorer determines the last completed full lap.

4.04: Blue Flag with Diagonal Yellow Stripe

This flag is displayed when the faster traffic is overtaking the cars being signaled. Signaled cars must prepare to yield to overtaking traffic.

4.05: Red Flag

The red flag means the race must be stopped. When the red flag is displayed all cars must stop immediately on the racetrack surface. Cars should be brought to a stop carefully and safely. As soon as possible, Track Officials will direct all cars into the infield area or re-start from their stopped position on the track. If a driver pulls into the infield without being directed to do so by a Track Official, that car will re-start the race at the back of the field. DO NOT move your car until you are directed to do so by a Track Official. If a car continues to move or roll to the next turn, after the red-flag or red-light has been displayed, that car will be disqualified immediately.

4.06: Black Flag

When the black flag is displayed to a driver, the driver must report to the infield immediately and stop their car. It does not mean automatic disqualification. A Track Official will contact the driver, at the next available moment, and give the reason for the black flag. Failure to obey the black flag will result in the scoring of that car to be discontinued until further notice.

PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

4.07: White Flag

When the white flag is displayed, it means the race leader has started his/her last lap.

4.08: Checkered Flag

When the checkered flag is displayed, it means the race is completed. When the lead car has completed the required distance, the race will be declared "official" regardless of any flag being displayed. When the checkered flag has been given the leader, the balance of the field receives the checkered flag in the same lap. Finishing positions will be awarded accordingly to the most laps traveled in the least time, whether the car is still running.

Section 5: Safety

5.01: A full set of racing flags shall be used in all P.P.R.A. events. Additional yellow flags may be used by on Track Officials.

5.02: Track lights are located in all four (4) turns.

5.03: The following safety equipment is mandatory for all drivers participating in P.P.R.A. events including practice sessions and track packing:

5.04: Helmets: Full head coverage, must be the last three current Snell ratings.

5.05: Approved shields or unbreakable goggles.

5.06: Driver suit, double layer nomex, single layer nomex with nomex underwear is acceptable.

5.07: Leather gloves.

5.08: Leather shoes.

5.09: Neck brace shall be free of any wear that may cause injury to the driver. "Hans" type head and neck restraint is strongly recommended in all 600cc classes.

5.10: Arm restraints shall be free of any wear that may cause injury to driver and adequate to keep driver's hands contained within the roll cage.

5.11: Seat must have side head brace and/or cage net.

5.12: Seat belts/harness, 5 point, correctly installed. Seat belts shall not be more than three (3) years old. The top of the driver's helmet shall not extend higher than the bottom of the tallest rail, on the roll cage. A minimum of three (3) inches is recommended.

5.13: All mechanically operated devices must be mounted below driver's shoulders for safety.

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

- 5.14:** Any driver observed on the racetrack not wearing the safety equipment required by P.P.R.A. rules, may be subject to a fine and/or disqualification.
- 5.15** Cockpit Fire systems are recommended in 600cc cars
- *5.16** Fuel Bladders or other track approved SFI rated fuel cell are mandatory in all 600cc cars.

Section 6: Mechanical/Technical/Inspections

- 6.01:** The track reserves the right to judge, decide and establish what constitutes a legal car.
- 6.02:** The track reserves the right to subject any car to a mechanical inspection at the direction of any Track Official.
- 6.03:** It shall be the responsibility of the driver or car owner to prepare the car for any inspection requested by a Track Official. Failure to comply shall result in disqualification of the driver and car. If a car is disqualified from post-race motor inspection, the driver and/or owner will be suspended a minimum 2 races and \$200 fine and/or maximum of 5 races and \$500 fine. Race Officials will determine the punishment.
- 6.04:** It will be the responsibility of the car owner or driver to have no more than two (2) persons in the designated inspection area.
- 6.05:** Any race program which calls for a mandatory inspection of cars (including car weighing) after a race event or at the end of the program, any car that is not taken immediately to the designated inspection area or is removed from the racing premises without the permission of a Track Official, may subject the driver and car to disqualification.
- 6.06:** It is recommended that a driver stay seated in his/her car until the car is weighed and the weight has been recorded.
- 6.07:** Other items we may want to include.
- 6.08:** No additives in oil are allowed in any class. If an additive is found the penalty assessed will be promoter(s) discretion. Penalty assessed is a case by case basis.

Section 7: Classes-Junior Sprints

- 7.01:** In an attempt to give Junior Sprints more laps in a car and build our future 600 racers, Junior Sprints will run a two heat race format. First heats will be set by pea pick. With the second heat being fully inverted. Main event will be set by points. An invert will be pulled as usual for the front invert.

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

- 7.02:** Prior to the drop of the green flag (beginning of the race) if a car comes dead on track; the first offense the car will be allowed to return to the cars proper lineup position. The second offense the car will go to the back of the pack and that cars row will move forward. The third offense the car will be black-flagged.
- 7.03:** In a single file yellow flag condition if a car comes dead on the track; the first offense the car will go to the back of the line. On the second offense the car will be blacked flagged. This rule takes effect once the race has posted at least one lap down.
- 7.04:** If while under a green flag conditions a car/cars bring out the yellow flag the first offense the car/cars will go to the back of the pack. On the second offense the car will be black-flagged.

NOTE:

Rules 7.01, 7.02, and 7.03 are individual rules and do not cross between each other. For example if a car spins and brings out the yellow flag and while under yellow comes dead on the track again they only have one offense under rule 7.02 and one offense under rule 7.03 and still have one offense for both rules.

- 7.04:** ALL DRIVERS: At any time during a racing event if a driver/pit person attempts to address an official in an aggressive manner the Official will give the driver/pit person one verbal warning. If the driver/pit person continues the car will go to the back of the event and if the driver/pit person continues the car may be disqualified for that event.
- 7.05:** One pit person is allowed in the infield per race. All pit persons must stay within the four (4) cones designated during the entire race unless; that pit persons car comes dead on the track and needs a re-start, an Official requests a pit person to come outside the cone area. The first offense the pit person will be given a verbal warning. On the second offense the pit person car will be assessed a two spot penalty at the next yellow or at the end of the race, which ever comes first. The third offense the pit person's car will go to the back of the event on the next yellow or at the end of the race, which ever come first. If it continues for a fourth offense the car will be disqualified.
- 7.06:** If a car becomes disabled or is disqualified the car must be located as close to the four (4) cones as possible and the driver must stay within arms reach of the car. Upon a red flag all Jr. Sprint drivers that are disabled or disqualified will leave the track through turn one gate.

Chassis:

- C-1 Car bodies will be sprint car design only.
- C-2 Main frame rails 1" .065 chromoly minimum.
- C-3 Coil-over design with steel (non-rebuildable) or aluminum body shocks. Torsion bar suspension is legal. Cock-pit adjustable shocks are not allowed.

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

- C-4 50"-52" wheelbase. Tread width is 32" min. & 46" max. center to center of tread.
- *C-5 8" non-bead lock wheels only. Spec right rear tire must be Hoosier "JS". Hoosier tires must be run on all four corners of car.
- C-6 Rear axle must be a minimum of 1 ¼".
- C-7 Must have wing at the start of every heat, dash, and main. Minimum 6 sq. feet.

Engine:

- E-1 Yamaha KT-100 S or Briggs and Stratton World Formula Motor. Yamaha motor will be teched per I.K.F. Rulebook. World Formula motor will be teched per Kid-Sprint USA specs. Exemption: Any after market air filter is allowed. An approved elbow is allowed on right drive cars when necessary for safe clearance.
- E-2 Yamaha KT-100 S Tech (I.K.F.)
- E-3 Must have clutch, engine or jack shaft mount only. No cable or linkage controlled clutches. (Such as motorcycle type clutches) gear ratio cannot change while car is in motion.
- E-4 Engine components may be compared to stock parts to determine legality.
- E-5 Yamaha spec muffler must not leak. Cannot be modified in anyway. EGT. gauge is allowed probe and fitting must not leak. Must be located between header flange and can. Any means to bypass the SPEC muffler is illegal. Briggs Formula Stock header pipe only, with a overall length of 21" +/- ¼", with a I.D. of .80 +/- .003, and a overall volume of 5.75 floz. +/- .25 floz. RLV spec muffler only (WKA-IKF-RLV-394236). No stepped or merge header pipe allowed.
- E-6 KT-100 motor must have a minimum of 10.7cc Cylinder Head Volume, regardless of carbon build up
- E-7 Car and Driver weights:
 - 1. KT-100-400lbs.
 - 2. Briggs World Formula-400lbs.

Tech Inspection:

- T-1 The top three finishers in the main event will be subject to tech.
- T-2. To be determined by the Director of Competition.

The Tech inspector may tech any item during inspection of the engine for legality.

- Fuel:**
- F-1 KT-100-Race Gas Only. No Pump Gas
 - *F-2 Briggs World Formula- VP-110 or Sunoco Purple race gas only

- *Fuel Test:**
- KT-100- Set digatron meter to -55 using cyclohexane (C6H12). Competitor's fuel must not exceed zero.
 - Briggs- Digatron will be set at "0" using the track's fuel. Driver's fuel must not exceed + or - 5 degrees
 - Other test may be used if deemed necessary.

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

Section 8: Classes-Restricted 600's

Engine / Weight Specifications

- 8.01:** Engine specifications and car weights shall be as follows: All car weights will be determined as the cars come off the racetrack and in the position they finished. All engine specifications in cubic centimeters and minimum car weight calculations are with driver.
- *8.02:** Four cylinders, 600cc engines with a model manufacture date of 2008 or earlier. Stock engines as the motor were run on the motorcycle with the charging unit. Minimum car and driver weight is 740 lbs. for Yamaha, Suzuki, & Kawasaki engines. Minimum car and driver weight is 710 lbs. for Honda F-3 or F-4 engine. No engine work, which includes but not limited to: no ported heads, no lightened cranks, no cam degreeing, no lightened pistons). Stock pistons only, Stock 3-layer head gasket only. Y.E.C. head gaskets are not allowed. Up to .008 cylinder head clean up is allowed. Any air cleaner will be allowed. Any exhaust will be allowed. Cam, cam gears, bolts and/or retainers must remain stock. Rods, pistons, cams, etc. must be stock parts as used in the original motor from the motorcycle. No transmission work, all gears must be intact and functional. Yamaha or Honda racing parts are illegal. Four ¾" Restrictor plates must be installed below the carbs in the boot. One plate per boot lying flat (horizontal). Boots may not be cut or grooved so the restrictor plate is off center. Restrictor plates must be secured between the carburetor either top side or bottom side of boot. Plates must have a minimum outside diameter of 1.640" and an inside diameter 0.750" If plates become dislodged during tech inspection the car is disqualified from that event.
- *8.03:** Carburetors must be the same make and model as the motor, i.e. Honda F4 carbs on a Honda F4 motor and Yamaha R6 carbs on a Yamaha R6 motor. Yamaha OEM carburetors are legal on 2008 Honda motors. Fuel Injection is not allowed. Carbs may have metering rods, jets, and springs changed to tune the fuel curve to match the car's requirements. Carburetor boots must be stock size and have a part #. Adapter plates "thickness" must not exceed 3/8". You may run carburetors on a motor that comes fuel injected from the factory. No Flat-slides. No cones or funnels allowed in the intake system. Gas or Alcohol may be used, no additives in fuel. Only stock appearing black boxes allowed. Aftermarket timing advancers are not allowed nor are altering stock parts to change timing (triggers). Re-drilled, slotted or altered cam gears are illegal. Charging systems must remain in the motor and work. Any motor sprocket (520 or 530) is allowed. Right Rear Tire must durometer at 48 or harder, 15 minutes after the car's last race. Hoosier tires must be ran on all four corners of car. Trimble oil pans are legal. The drain plug and filler tube may be moved for easier access and to prevent damage.
- 8.04:** Cars must run a minimum 10-square foot fixed wing or bigger. No mechanical, electrical or hydraulic adjustments are allowed in the cockpit area, for the wing or any other part of the car.
- 8.05:** There will be a \$3000 "A" Main Multi-cylinder Motor-only claim on the first place finisher. If your motor is claimed, you will retain the complete exhaust system, including the exhaust nuts, the carburetors or fuel injection system, air cleaners, the coils, spark plug wires, CDI

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

(black box), voltage regulator, and the wiring down to where it plugs into the motor or the connectors coming from the motor. Also, you will retain the shift lever, the chain drive sprocket and bolt, pan, starter, carburetor boots, water neck, plus all of the plates, bolts, etc. required to mount the motor. The person claiming the motor gets the motor with all the covers, charging system, head and valve cover intact. The person removing the motor will unplug all wiring and unhook all hoses at the motor. Do not cut wiring or hoses. Any driver, owner or crewmember that attempts to damage the motor, car, or parts of the opposite party while the motor is being removed for a claim, will be subject to fines, suspension, or disqualifications as deemed appropriate. REMEMBER: When you sign in at the races each night with a Restricted 600cc 4cylinder motor, you are agreeing to have your motor claimed. 2nd through 5th place finishers may claim the winner's motor. When requesting a motor claim, the \$3000 must be presented in cash or certified check to the Head Official. If you don't give up the motor, you will be suspended for (5) races, the (2) previously driven races, this dates race, the following (2) races and will also be fined. Absolutely no personal or company checks will be accepted for this purpose.

8.06: Any Multi-cylinder engine over 250cc must have cockpit operated electric starter, lever manual clutch in car and on board battery capable of starting a 600 cc Multi-cylinder engine and also must remain chain-driven off original counter shaft.

8.07: All engines must be available to the general public, from a known manufacturer, i.e. Honda, Kawasaki, etc., for at least (2) years prior to use in a Restricted 600 Class.

ALL CHASSIS AND BODY SPECIFICATIONS AS PER ORIGINAL 600 CLASS RULES APPLY UNLESS COVERED HEREWITH.

***Section 9: Classes-Super 600's**

All drivers must declare if their car is a 1mm or 2mm motor at pill draw. Drivers will notify officials if a motor change is made during a program to a stock bore or over bored motor.

	STOCK	1MM OVER	2MM OVER/636CC
1 BORE & STROKE			
2 ANY 600-636 CC MOTOR (ANY YEAR)	YES	YES	YES
3 EFI / CARBS	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
4 HEAD CLEARANCE	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
5 CRANK	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
6 CAMS	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
7 CAM GEARS	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
8 RODS	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
9 PISTONS	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
10 VALVES AND SPRINGS	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

11 PARTS SAME YEAR AS MOTOR	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
12 STOCK APPEARING BLACK BOX	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
13 ROTOR (TRIGGER)	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
14 CLUTCH PLATES	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
15 ALL GEARS WORKING	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
16 CHARGING SYSTEM WORKING	NO RESTRICTION	NO RESTRICTION	NO RESTRICTION
17 COCKPIT ADJUSTMENTS ALLOWED	YES	YES	YES
18 HOOSIER TIRES ON ALL 4 CORNERS	YES	YES	YES
18 RR TIRE MINIMUM DUROMETER 48	YES	YES	YES
19 ALCOHOL ONLY (NO ADDITIVES)	YES	YES	YES
20 MINIMUM WEIGHT*	750 LBS	770 LBS	*780 LBS
21 CLAIMER	NONE	NONE	NONE
22 PROTEST	NONE	NONE	NONE
23 MAXIMUM DECIBEL READING	PROMOTERS DESCRETION		

Section 10: Driver Age Limitations

- 10.01:** Junior Sprints (Entry Level)
The driver must be a minimum of six (6) years of age before competing in an official event and no older than the age of twelve (12). If a driver attains max age of 13 after April 1st of the racing season that driver will be allowed to finish the year in that class. Director of Competition and/or Promoter may declare a driver exempt from this rule.
- 10.02:** Restricted (Entry Level)
The driver must be a minimum of ten (10) years of age and no older than sixteen (16). If a driver attains max age of 17 after April 1st of the racing season that driver will be allowed to finish the year in that class. Director of Competition and/or Promoter may declare a driver exempt from this rule.
- 10.03:** Super 600's (Non-Entry Level)
The driver must be a minimum of fourteen (14) years of age. A driver may be twelve (12) or thirteen (13) years of age if they finished in the top three in points in the previous season at the Restricted 600 level or have two years of Restricted 600 experience. Director of Competition and/or Promoter may declare a driver exempt from this rule.
- 10.04:** All drivers in his/her rookie season will start in the back of the heat races and main event for a minimum of 1 race. After 1 race, the Director of Competition and/or Promoter will evaluate

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PLAZA PARK RACEWAY, LLC
RULES AND REGULATIONS

the driver's performance, and when they feel it is safe to all drivers, the driver may start in the position earned. Rookie season is defined as a different class from the previous year. You are not a rookie if you ran three points races with P.P.R.A in the same class the previous year. Director of Competition and/or Promoter may declare a driver exempt from this rule.

- 10.05:** One-year experience equals 8 or more main events completed in one season.
- 10.06:** Entry level classes- once a driver has raced three main events in a non-entry level class in the same season with P.P.R.A., that driver will not be able to compete in an entry level class again that season.

2011 Weekly Purse

	10-11	12-13	14-15	16-17	18-19	20-21	22-24	25-27	28-30	31-33	34-36	37+	
1ST	100	125	150	175	210	225	250	350	375	425	450	500	
2ND	50	55	70	85	105	115	130	175	200	215	225	250	
3RD	30	35	40	50	70	75	80	125	130	140	150	150	
4TH	25	30	35	40	60	65	70	100	110	120	130	125	
5TH	20	25	30	35	45	50	60	80	90	100	115	110	
6TH		20	25	30	35	40	50	60	70	80	90	100	
7TH			20	25	30	35	40	50	60	70	80	90	
8TH				20	25	30	35	40	50	60	70	80	
9TH					20	25	30	35	40	50	60	70	
10TH						20	25	30	35	40	50	60	
11TH							20	25	30	35	40	50	
12TH								20	25	30	35	40	
13TH									20	25	30	35	
14TH										25	25	30	
15TH											25	30	
16TH												25	30

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